



Welcome to WWS - Forensic Science - The Game

This game is designed to accompany the text "Forensic Science for High School" being taught at Wheaton-Warrenville High School in Wheaton, Illinois.



New User

Log In

User ID

Password

New Case
for Chapter

Difficulty 1-5

Saved Case



New User to WWS – Forensic Science – The Game

Your teacher gave you a user id and password in class. Use that user id and password to sign-in at the left. You will be able to change your password if you want after you have logged in by going to the Supervisor button in your Tool Bar that is located at the bottom of each screen.

In the “New Case for Chapter_” box, enter the number of the chapter in the textbook that you are working on. There are multiple scenarios for each chapter and these will be randomly assigned to each user.

When you enter for the first time, the text at the top of each page will guide you through the first case as a tutorial. For help during later games, click on the Supervisor in the Tool Bar at the bottom of every screen. Help text pertaining to the specific screen will preload, but you will be able to search for further topics.

As you proceed through the game the difficulty will increase each time you play the same chapter, you can skip the easier scenarios by entering a difficulty level (1 being the easiest).

You can save your game at any time, but it will automatically save each time you change screens or exit. If you have multiple unfinished games, a list will be presented to you at the time of log-in.

Log In

User ID

Password

New Case
for Chapter

Difficulty 1-5

Saved Case



Forensic Scientist Notebook

Completed	Task to be Done	Evidence #	Analyzed
	Photograph scene and location of all evidence before removing it		
	Collect evidence from Crime Scene - There are 10 sets of fingerprints to be documented, collected and analyzed		
	Fingerprint #1		
	Fingerprint #2		
	Fingerprint #3		
	Fingerprint #4		
	Fingerprint #5		
	Fingerprint #6		
	Fingerprint #7		
	Fingerprint #8		
	Fingerprint #9		
	Fingerprint #10		
	Take evidence to Crime Lab		
	Log in evidence		
	Analyze evidence		
	Report findings to The Supervisor		

Close
Notebook



Tool Box

Your Tool Box contains all of the supplies that you will need at the crime Scene to collect the evidence. As you identify a piece of evidence to be collected, come to the Tool Box to get the correct supplies you will need to collect that evidence. In this scenario, you will need the fingerprint powder and brush, tape and evidence bag to take the object with you. After you have collected the evidence, drag it to your Tool Box to take back to the Crime Lab with you.

Luminal	Gloves	Fingerprint Powder and Brush	Evidence Bags
Trace Tape	Casting Compound	Knife	Scissors
Swabs	Blood Test Kits	DNA Swabs	Evidence Bottles
Tweezers	Flashlight	Flashlight Filters	Special Glasses
Magnifying Glass	Camera	Evidence Collected	

Tool Box

Supply
Cabinet

Notebook

Main Lab

Supervisor
(Help)

Save

Exit



Crime Scene

Case#3001

There are 10 sets of fingerprints to be collected from this crime scene. Can you find and collect them all? What supplies do you need from your tool box to collect the fingerprints? Put your collected evidence into your toolbox for transport back to the Crime Lab. Don't forget to document the crime scene with the camera before you move or remove any evidence. You can zoom in and move around the scene. When the cursor changes to a hand, you have evidence to collect.



Tool Box

Supply Cabinet

Notebook

Main Lab

Supervisor (Help)

Save

Exit



Crime Lab

When you first enter the Crime Lab from the Crime Scene you will need to enter your evidence into the log. Go to one of the desks at the center of the Crime Lab and take the evidence from your Tool Box.

Each piece of evidence collected will get a unique evidence number that is a combination of the case number CS3001 followed by a dash and the evidence number (in this case 0001 through 0010.)

After you have logged in your evidence you will take it to the Fingerprint Lab.



Tool Box

Supply Cabinet

Notebook

Main Lab

Supervisor (Help)

Save

Exit



Trace/Chem Lab

Tool Box

Supply
Cabinet

Notebook

Main Lab

Supervisor
(Help)

Save

Exit

